The Night The Carsons Disappeared Download Direct

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About This Game

Prologue
On April 6th 2009, the Carson family disappeared from their home in Richmond, and were never heard from again. The last known communication with the family came when Mr.Carson contacted local police to report the occurrence of a series of unexplained phenomena. The following events take place on the night the Carson family disappeared.

Description
The Night The Carsons Disappeared is a VR ONLY horror game that puts you in the shoes of Michael Carson. On April 6th 2009, Michael and his two daughters vanished and were never heard from again. In TNTCD you witness the events leading up to their disappearance through the eyes of Michael Carson. This is the non-interactive version of the game. You do not need any controllers. Sit back, and watch the horror unfold. Ideal if you want to scare family and friends at Halloween. The entire game takes around 30 minutes (or less if you choose the shorter version via the menu screen).

Why Play The Night The Carsons Disappeared

- Who doesn't want to play VR horror games leading up to Halloween

- Only takes around 30 minutes (With the option to play a shorter version too)

- No controls required (just a headset), so don't worry about not being familiar with game controls

- It doesn't require any prior gaming / VR experience

- Ideal for scaring friends and family

What's Next?
The interactive Vive version of the game is in development.

Important Notes

- This is a VR only game. Do NOT purchase this game if you do not have a VR headset

- The game is about 30 minutes long. Do NOT purchase the game if you will be unhappy with the length of the game.

- This is the Non-Interactive version of the game. Sit back and relax.

Title: The Night The Carsons Disappeared
Genre: Indie
Developer:
Stephen Long
Publisher:
Stephen Long
Release Date: 24 Oct, 2016

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Minimum:

OS: Windows 7 SP1

Processor: Dual Core 2.33 GHz Intel or 3.0 GHz AMD

Memory: 4 GB RAM

Graphics: Geforce GTX 8800, AMD Radeon 4850 or Intel HD Graphics 5200 or better (1GB graphics memory or more

DirectX: Version 11

Storage: 1 GB available space

Sound Card: Direct X Compatible

English

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This game could be a lot more than what it is.

Unfortunately it simply ended up as one of the most boring "games" where you can't do anything and nothing really happens. Also, those spaced out 'scary' parts are just not enough to keep anyone away from falling asleep.

The voices are great tho.. Best and worst 0,99€ I've ever spent. I'm a huge horror fan, and this is most definitely one of the most terrifying things I've ever experienced. Kudos to the developer, and to the rest of you: You might wanna take a sh*t before playing this.. Extremely boring passive experience.

This experience has you sitting in a chair while events unfold around you. Unfortunately, said events are not very scary and the whole thing is rather boring.

There are moments where absolutely nothing happens for minutes.
After a couple of these instances I had to fight the urge to just quit, but I kept hoping things would get more interesting. Perhaps the waiting had some sort of meaning or perhaps it was there to build suspense. Boy was I wrong.

Graphically, it just isn't very impressive either. Ugly models and textures only enhanced the feeling of detachment I already felt from the world and its story.
What bothered me most was that everything was out of proportion, just way too big. I felt like a bored toddler in a very ugly living room.

Really wish I could get back the time I wasted on this.. This experience is sooo good! I couldn't get through it yet. I quit after about 15-20 minutes and I'm a grown man lol. Very good transitions between scares with just enough breathing room to keep the tension going. The only negative would be the scale is a little off, but the direction, models, animation, and atmosphere make up for it. For two dollars it's a steal. Horrifying and I love it!! 4\/5. This was great, I liked that the element of fear wasn't just from (kind-of a spoiler) jump scares being thrown at me over and over. It was much more reliant on creating an unsettling feeling rather than relying on throwing things in your face and was still strong enough to scare me. Its a half hour long but for $2.....I've often spent more than twice that amount on a sandwich and didnt complain.. This game could be a lot more than what it is.

Unfortunately it simply ended up as one of the most boring "games" where you can't do anything and nothing really happens. Also, those spaced out 'scary' parts are just not enough to keep anyone away from falling asleep.

The voices are great tho.. Great horror experience that really plays with your mind!. very spoopy

Good story, good concept but the lack of quality animations for the "main character" and the dog ruined it for me. It turned out better than I thought that I have to sit around and wait for events to happen, was like a interactive "movie" but like I say the character work should have been much better.. This was great, I liked that the element of fear wasn't just from (kind-of a spoiler) jump scares being thrown at me over and over. It was much more reliant on creating an unsettling feeling rather than relying on throwing things in your face and was still strong enough to scare me. Its a half hour long but for $2.....I've often spent more than twice that amount on a sandwich and didnt complain.. Best and worst 0,99\u20ac I've ever spent. I'm a huge horror fan, and this is most definitely one of the most terrifying things I've ever experienced. Kudos to the developer, and to the rest of you: You might wanna take a sh*t before playing this.. Not bad, not great. It was kind of like those scare house rides some theme parks have, except you aren't in a moving tram thing. Game was about 25 mins long which isn't terrible since I only paid like 2 dollars. The scale was way off for me, and I was floating way above the chair (I started the game sitting down as suggested), but it was still enjoyable enough.. Quite possibly the dullest half hour I have ever had to endure, that's my will to live and the Carsons disappeared.. Great horror experience that really plays with your mind!. This game could be a lot more than what it is.

Unfortunately it simply ended up as one of the most boring "games" where you can't do anything and nothing really happens. Also, those spaced out 'scary' parts are just not enough to keep anyone away from falling asleep.

The voices are great tho.